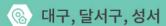


VICTOR DANNEELS DFVFI OPFR





OBJECTIVE

I'm fond of video games and programming. I wish I can work as a developer in a company that produces video games.

I'm specialised in the usage of Unity3D (game engine) and virtual reality.

I'm currently looking for a job in South Korea (Seoul).



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POINT OF INTEREST



Virtual reality

Korean culture



03/2018 - 02/2019 MY CYBER ROYAUME (internship, permanent contract)

- Creation of activities for disabled persons using Virtual Reality. (Archery, Gardening, Creation of picture frames) (I had to create the activity depending on the required specifications, maintain it, update it if necessary.)
- In charge of the Unity3D project's architecture.
- In charge of a robot AI that helps the user. (Behaviour, Movement)

ARTCOM PRODUCTIONS (internship) 04/2016 - 07/2016

- Creation of a tool in Unity3D that helps the graphic designer generating wide and random scenery. (Forest, Rock deserts, ...)
- Using pathfinding to move AI in Unity3D. (Cars on the road, Pedestrian on the sidewalk).
- Connection of Facebook API with a user interface on Unity3D.

LES SUPERMARCHÉ MATCH (internship) 08/2014 - 12/2014

- Creation and modification of PHP scripts to fetch and organise data stored in a data base.
- Learning, Setting up and using a new task scheduling tool.



EDUCATIONAL BACKGROUND

2019 KEIMYUNG UNIVERSITY (South Korea) | Language School

- Having B1 level (based on the CEFR scale) or level 3 (based on 1 to 6 scale).

2013 - 2018 EPITECH | Master's degree in information technologies

- Learning about I.T. Developement in 5 years.

(Fundamental of programming, Software engineering, Work in team, Being autonomous, Being professional)

2016 - 2017 KEIMYUNG UNIVERSITY (South Korea) | Exchange student

- Learning about Game Developement in 1 year. (Unity3D, OpenGL, Game Design, ...)



FAVORITE PROG. LANGUAGES

C# / C++ / C

LANGUAGES

KOREAN - PRE-INTERMEDIATE **ENGLISH - ADVANCED** FRENCH - NATIVE



DESIGN SOFTWARES PHOTOSHOP 3DS MAX

PROG. TOOLS AND FRAMEWORKS

UNITY **OPENGL GIT**

OTHER PROG. LANGUAGES

OBJECTIVE C HTML / CSS MYSQL

OPERATING SYSTEMS

WINDOWS LINUX OSX